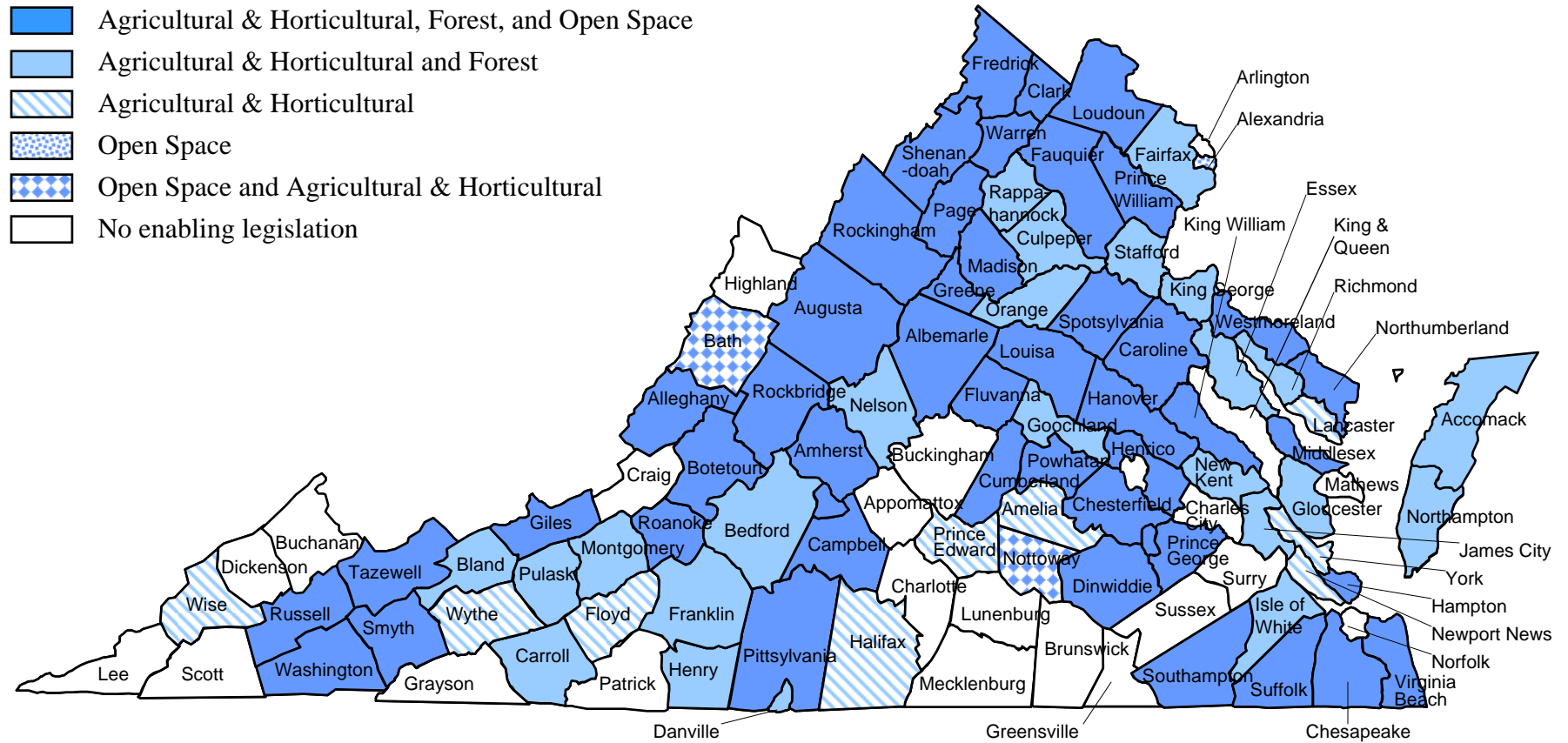


**TY2008: Counties/Cities* with enabling legislation for use-value taxation
(Agricultural & Horticultural, Forest, and Open Space)**



*Counties/Cities identified from use-value estimate reports which may differ from actual implementation. Some city participants are not identified on map.

AgriHort, Forestal, Open Space Adoption TY2008*

Jurisdiction	County/City	TYPE OF ADOPTION		
		AgriHort	Forest	OpenSpace
Accomack	County	AgriHort	Forest	
Albemarle	County	AgriHort	Forest	OpenSpace
Alleghany	County	AgriHort	Forest	OpenSpace
Amelia	County	AgriHort		
Amherst	County	AgriHort	Forest	OpenSpace
Appomattox	County			
Arlington	County			
Augusta	County	AgriHort	Forest	OpenSpace
Bath	County	AgriHort		OpenSpace
Bedford	County	AgriHort	Forest	
Bland	County	AgriHort	Forest	
Botetourt	County	AgriHort	Forest	OpenSpace
Brunswick	County			
Buchanan	County			
Buckingham	County			
Campbell	County	AgriHort	Forest	OpenSpace
Caroline	County	AgriHort	Forest	OpenSpace
Carroll	County	AgriHort	Forest	
Charles City	County			
Charlotte	County			
Chesterfield	County	AgriHort	Forest	OpenSpace
Clarke	County	AgriHort	Forest	OpenSpace
Craig	County			
Culpeper	County	AgriHort	Forest	
Cumberland	County	AgriHort	Forest	OpenSpace
Dickenson	County			
Dinwiddie	County	AgriHort	Forest	OpenSpace
Essex	County	AgriHort	Forest	
Fairfax	County	AgriHort	Forest	
Fauquier	County	AgriHort	Forest	OpenSpace
Floyd	County	AgriHort		
Fluvanna	County	AgriHort	Forest	OpenSpace
Franklin	County	AgriHort	Forest	OpenSpace
Frederick	County	AgriHort	Forest	OpenSpace
Giles	County	AgriHort	Forest	OpenSpace
Gloucester	County	AgriHort	Forest	
Goochland	County	AgriHort	Forest	
Grayson	County			
Greene	County	AgriHort	Forest	OpenSpace
Greensville	County			
Halifax	County	AgriHort		
Hanover	County	AgriHort	Forest	OpenSpace
Henrico	County	AgriHort	Forest	OpenSpace
Henry	County	AgriHort	Forest	
Highland	County			
Isle of Wight	County	AgriHort	Forest	
James City	County	AgriHort	Forest	
King and Queen	County			
King George	County	AgriHort	Forest	
King William	County	AgriHort	Forest	OpenSpace

AgriHort, Forestal, Open Space Adoption TY2008*

Jurisdiction	County/City	TYPE OF ADOPTION		
Lancaster	County	AgriHort		
Lee	County			
Loudoun	County	AgriHort	Forest	OpenSpace
Louisa	County	AgriHort	Forest	OpenSpace
Lunenburg	County			
Madison	County	AgriHort	Forest	OpenSpace
Mathews	County			
Mecklenburg	County			
Middlesex	County	AgriHort	Forest	OpenSpace
Montgomery	County	AgriHort	Forest	
Nelson	County	AgriHort	Forest	
New Kent	County	AgriHort	Forest	
Northampton	County	AgriHort	Forest	
Northumberland	County	AgriHort	Forest	OpenSpace
Nottoway	County	AgriHort		OpenSpace
Orange	County	AgriHort	Forest	
Page	County	AgriHort	Forest	OpenSpace
Patrick	County			
Pittsylvania	County	AgriHort	Forest	OpenSpace
Powhatan	County	AgriHort	Forest	OpenSpace
Prince Edward	County	AgriHort		
Prince George	County	AgriHort	Forest	OpenSpace
Prince William	County	AgriHort	Forest	OpenSpace
Pulaski	County	AgriHort	Forest	
Rappahannock	County	AgriHort	Forest	
Richmond	County	AgriHort	Forest	
Roanoke	County	AgriHort	Forest	OpenSpace
Rockbridge	County	AgriHort	Forest	OpenSpace
Rockingham	County	AgriHort	Forest	OpenSpace
Russell	County	AgriHort	Forest	OpenSpace
Scott	County			
Shenandoah	County	AgriHort	Forest	OpenSpace
Smyth	County	AgriHort	Forest	OpenSpace
Southampton	County	AgriHort	Forest	OpenSpace
Spotsylvania	County	AgriHort	Forest	OpenSpace
Stafford	County	AgriHort	Forest	
Surry	County			
Sussex	County			
Tazewell	County	AgriHort	Forest	OpenSpace
Warren	County	AgriHort	Forest	OpenSpace
Washington	County	AgriHort	Forest	OpenSpace
Westmoreland	County	AgriHort	Forest	OpenSpace
Wise	County	AgriHort		
Wythe	County	AgriHort		
York	County	AgriHort		

AgriHort, Forestal, Open Space Adoption TY2008*

Jurisdiction	County/City	TYPE OF ADOPTION		
Alexandria	City			<i>OpenSpace</i>
Bedford	City			
Bristol	City			
Buena Vista	City	<i>AgriHort</i>		
Charlottesville	City			
Chesapeake	City	<i>AgriHort</i>	<i>Forest</i>	<i>OpenSpace</i>
Colonial Heights	City			
Covington	City			
Danville	City	<i>AgriHort</i>	<i>Forest</i>	
Emporia	City			
Fairfax	City			
Falls Church	City			
Franklin	City	<i>AgriHort</i>	<i>Forest</i>	
Fredericksburg	City	<i>AgriHort</i>	<i>Forest</i>	<i>OpenSpace</i>
Galax	City			
Hampton	City	<i>AgriHort</i>		
Harrisonburg	City	<i>AgriHort</i>	<i>Forest</i>	<i>OpenSpace</i>
Hopewell	City			
Lexington	City			
Lynchburg	City	<i>AgriHort</i>	<i>Forest</i>	<i>OpenSpace</i>
Manassas	City	<i>AgriHort</i>	<i>Forest</i>	
Manassas Park	City			
Martinsville	City			
Newport News	City	<i>AgriHort</i>		
Norfolk	City			
Norton	City			
Petersburg	City	<i>AgriHort</i>	<i>Forest</i>	
Poquoson	City			
Portsmouth	City			<i>OpenSpace</i>
Radford	City	<i>AgriHort</i>	<i>Forest</i>	
Richmond	City			
Roanoke	City	<i>AgriHort</i>		
Salem	City			
Staunton	City	<i>AgriHort</i>	<i>Forest</i>	
Suffolk	City	<i>AgriHort</i>	<i>Forest</i>	<i>OpenSpace</i>
Virginia Beach	City	<i>AgriHort</i>	<i>Forest</i>	<i>OpenSpace</i>
Waynesboro	City	<i>AgriHort</i>	<i>Forest</i>	
Williamsburg	City			
Winchester	City	<i>AgriHort</i>		
*From TY2008 reported estimates. May differ from actual implementation				